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Implementation of hybrid image fusion technique for feature enhancement in medical diagnosis

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Abstract

Image fusion is used to enhance the quality of images by combining two images of same scene obtained from different techniques. In medical diagnosis by combining the images obtained by Computed Tomography (CT) scan and Magnetic Resonance Imaging (MRI) we get more information and additional data from fused image. This paper presents a hybrid technique using curvelet and wavelet transform used in medical diagnosis. In this technique the image is segmented into bands using wavelet transform, the segmented image is then fused into sub bands using curvelet transform which breaks the bands into overlapping tiles and efficiently converting the curves in images using straight lines. These tiles are integrated together using inverse wavelet transform to produce a highly informative fused image. Wavelet based fusion extracts spatial details from high resolution bands but its limitation lies in the fusion of curved shapes. Therefore for better information and higher resolution on curved shapes we are blending wavelet transform with curvelet transform as we know that curvelet transform deals effectively with curves areas, corners and profiles. These two fusion techniques are extracted and then fused implementing hybrid image fusion algorithm, findings shows that fused image has minimum errors and present better quality results. The peak signal to noise ratio value for the hybrid method was higher in comparison to that of wavelet and curvelet transform fused images. Also we get improved statistics results in terms of Entropy, Peak signal to noise ratio, correlation coefficient, mutual information and edge association. This shows that the quality of fused image was better in case of hybrid method.

Keywords: Image fusion; Wavelet transform; Curvelet transform; Hybrid image fusion

Introduction

Fusion of two or more images of the same scene to form a single image is known as image fusion. Image fusion process combines the relevant information from two or more images into single image therefore the resultant fused image will be more informative and having important features from each image. Image fusion is important in many different image processing fields such as satellite imaging, remote sensing and medical imaging. Several fusion algorithms have been evolved such as pyramid based, wavelet based, curvelet based, HSI (Hue Saturation Intensity), color model, PCA (Principal Component Analysis) method. All of them lacks in one criteria or the other [1]. Fusion of medical images should be taken carefully as the whole diagnosis process depends on it. Medical



images should be of high resolution with maximum possible details [2]. The medical images should represent all important characteristics of the organ to be imaged so the integrated image should present maximum possible details. Therefore our aim is to adopt the best method of image fusion so that the diagnosis should be accurate and perfect [3].

Wavelet method was supposed to be one of the most promising methods of image fusion due to its simplicity and ability to preserve the time and frequency details of the image to be fused. Wavelet Fusion transforms the images from spatial domain to wavelet domain. The wavelet domain represents the wavelet coefficient of the images [4,5]. The wavelet decomposition is performed by passing the image into series of low pass and high pass filters. In this method the input signal goes through two one digital filters. One of them performs high pass filtering and the other performs low pass filtering. The various filter bands are produced and each band producing images of different resolution levels and orientations. These sub bands are then combined using inverse wavelet transform [6-8].

The curvelet transform is used to represent the curved shapes. This transform represents edges better than wavelets. The fused image obtained yields higher details than the original image due to edge representation thereby preventing image denoising. It is based on the segmentation of the whole image into small overlapping tiles and then the ridgelet transform is applied to each tile [9]. The studies on curvelet fusion of MR and CT images shows that the application of curvelet transform in the fusion of MR and CT images is superior to the application of traditional wavelet transform. Segmentation approximates the curved lines by small straight lines [10]. Geetha et al. [11] suggested that the performance of algorithms can be improved by introducing the directional oriented multiresolution transforms such as steerable pyramids, contourlets etc., overlapping of tiles prevents edge effects. Bindu and Kumar [12] further evaluated the performance analysis of multi source (CT, PET and MRI images) fused medical images using multiresolution (combination of DWT and contourlet) transforms. While denoising of computer tomography images using curvelet transform it has been found that the curvelet transform outperforms the wavelet transform in terms of signal to noise ratio [13,14].

Material and methods

CT and MRI images

CT and MRI scanned images of human brain are used as input images. The MRI scanned image of the same brain is given below by Figure 1(a). In MRI image, we observe the soft tissue like the membranes covering the brain can be clearly seen but the hard tissue like the skull bones cannot be clearly seen. The CT scanned image of the brain is given in Figure 1(b). In CT image hard tissue like the skull bone is clearly seen but the soft tissue like the membranes covering the brain are less visible. Therefore to get more information we combine CT and MRI scans. If we combine both the CT and MRI scanned images of the brain then we will get a resultant image in which both hard tissue like skull bones and the soft tissue like the membranes covering the brain can be clearly visible. The image addition can be used to combine both the CT and MRI scanned images.

Simulation tool/software used (MATLAB 7.1)

Proposed research work has been developed by using MATLAB * for simulation of image fusion algorithms. This high performance language for technical computer,

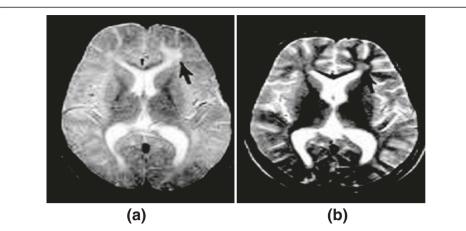


Figure 1 Images of MRI and CT scan for wavelet and curvelet transforms. (a) MRI image and **(b)** CT scan image of human brain.

integrates computation, visualization, and programming in an easy-to-use environment. One of the reasons of selecting MATLAB in this research is because it fits perfectly in the necessities of an image processing research due to its inherent characteristics. MATLAB basic data element is an array that does not require dimensioning. This is especially helpful to solve problems with matrix and vector formulations. And an image is nothing but a matrix or set of matrices which define the pixels value of the image, such a grey scale value in black and white images, and red, green and blue or Hue, Saturation and Intensity values in color images.

Image Processing Toolbox of MATLAB provides a comprehensive set of reference-standard algorithms and graphical tools for image processing such as analysis, image enhancement, feature detection, noise reduction and image registration etc.

Image processing toolbox supports a diverse set of image types, including high dynamic range, high resolution. Graphical tools explore an image, examine a region of pixels, adjust the contrast, create contours or histograms, and manipulate regions of interest (ROIs) Figure 2.

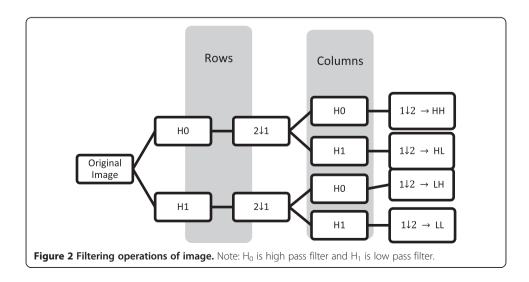


Image fusion using wavelet transform

The block diagram of generic wavelet based image fusion technique is shown in the Figure 3. Wavelet transform is first performed on each source images, and then fused decision map is generated based on a set of fusion rules. The fused wavelet coefficient map can be constructed from the wavelet coefficients of the source images according to the fusion decision map. Finally the fused image is obtained by performing the inverse wavelet transform. From the above diagram, we can see that the fusion rules are playing a very important role during the fusion process. When constructing each wavelet coefficient for the fused image. We will have to determine which source image describes this coefficient better. This information will be kept in the fusion decision map. The fusion decision map has the same size as the original image [10]. This method considered the fact that there usually has high correlation among neighbouring pixels. In this research, we think objects carry the information of interest, each pixel or small neighboring pixels are just one part of an object.

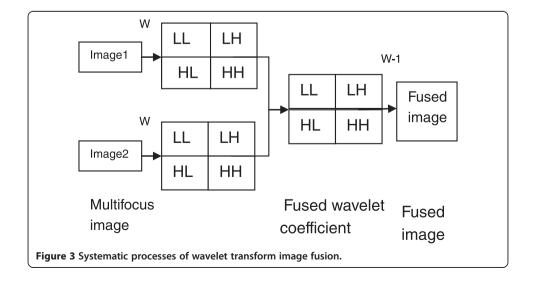
Curvelet transform

The algorithm of the curvelet transform of an image P can be summarized in the following steps:

- A) The image P is split up into three sub bands $\Delta 1$, $\Delta 2$ and P3 using the additive wavelet transforms [15].
- B) Tiling is performed on the sub bands $\Delta 1$ and $\Delta 2$.
- C) The discrete Ridgelet transform is performed on each tile of the sub bands $\Delta 1$ and $\Delta 2$.

The transform is performed in three steps:

- 1. Sub band filtering
- 2. Tiling
- 3. Ridgelet Transform



Sub band filtering decomposes the image into various sub bands of different frequencies. Generally three sub bands are formed which is done by performing successive convolutions on image (Figure 4).

Tiling divides the image into overlapping tiles. These tiles are then used for transformation of curved lines into straight lines in the sub bands formed during sub band filtering. Tiling thus helps in handling curved edges.

Ridgelet transform is basically a 1-D wavelet transform applied on each tile. Ridgelet transform is viewed as a wavelet analysis in the Radon domain. This transform acts as shape detection of the objects in the image [16]. The ridgelet coefficients of an image $f(\times 1, \times 2)$ are represented by:

$$R_f(a,b,\theta) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \Psi_{a,b,\theta}(x_1, x_2) f(x_1, x_2) dx_1 dx_2$$
 (1)

where

$$\Psi_{a b \theta}(x_1, x_2) = a^{-\frac{1}{2}} \Psi((x_1 \cos\theta + x_2 \sin\theta - b)/a)$$
 (2)

Is the ridgelet basic function for each a > 0 and $\theta \in [0,2\pi]$. This function is constant along with lines $X_1cos\theta + X_2sin\theta = constant$.

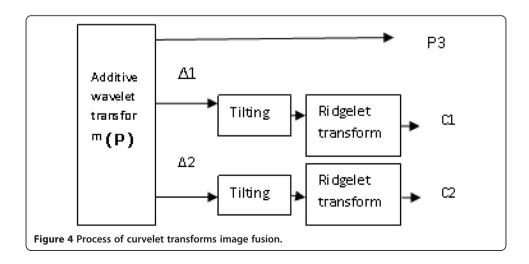
The Radon transform for an object f is the collection of line integrals indexed by $(\theta, t) \in [0, 2\pi] \times R$ and is given by:

$$R_f(\theta,t) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x_1, x_2 \delta(x_1 \cos\theta + x_2 \sin\theta - t) dx_1 dx_2)$$
 (3)

Thus, the ridgelet transform can be represented in terms of the Radon transform as follow:

$$R_f(a,b,\theta) = \int_{-\infty}^{\infty} R_f(\theta,t) a^{-\frac{1}{2}} \left(\frac{t-b}{a}\right) dt \tag{4}$$

Hence, the ridgelet transform is the application of the 1-D wavelet transforms to the slices of the Radon transform where the angular variable θ is constant and it is varying. To make the ridgelet transform discrete, both the radon transform and the wavelet transform



have to be discrete. Thus curvelet transform can be used to analyze dense structures in human body by visualising its shape, morphology of soft tissues and few other.

Hybrid image fusion technique

A single method of fusion may not be as efficient as it always lacks in one point or the other. Therefore their exists the need of developing a method which takes into consideration the advantages of various different fusion rules. Thus the hybrid image fusion is used. It performs processing of the image based upon the different fusion rules and then integrates these results together to obtain a single image. The results of various fusion techniques are extracted and then they are again fused by implementing a hybrid method presenting better quality results. A single method may not effectively result in removing the ringing artifacts and the noise in the source images. These inadequacies result in development of fusion rules which follow a hybrid algorithm and improve to great extent the visual quality of the image [17-19].

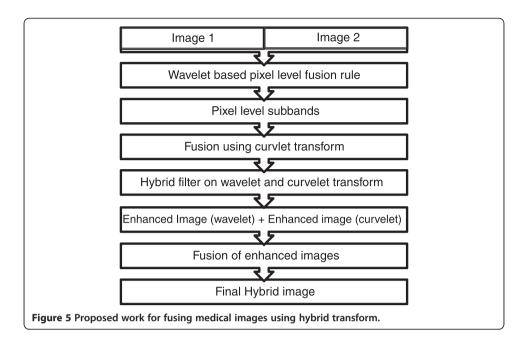
Therefore Hybrid Image fusion leads to minimum Mean Square Error Value and maximum Signal to Noise (S/N) Ratio value. The proposed work in this paper will describe the hybrid of two methods that is the wavelet based image fusion and the curvelet based image fusion.

Proposed work (hybrid of wavelet and curvelet fusion rules)

Curvelet based image fusion efficiently deals with the curved shapes, therefore its application in medical fields would result in better fusion results than obtained using wavelet transform alone. On the other hand wavelet transform works efficiently with multifocus, multispectral images as compared to any other fusion rule. It increases the frequency resolution of the image by decomposing it to various bands again and again till different frequencies and resolutions are obtained. Thus a hybrid of wavelet and curvelet would lead to better results that could be used for fusion of medical images (Figure 5).

A hybrid of wavelet and curvelet integrates various pixel level rules in a single fused image. Pixel based rules operates on individual pixels in the image but ignores some important details such as edges, boundaries of the image. Wavelet based rule alone may reduce the contrast in some images and cannot effectively remove the ringing effects and noise appearing in the source images. Curvelet method can work well with edges and boundaries and curve portions of the images using ridgelet transforms. In the hybrid method first the decomposition of the input images is done up to level N by passing the image through series of low and high pass filters. The low and high pass bands are then subjected to curvelet transform by decomposing it further into small tiles and then fused using wavelet transform and inverse wavelet transform to get full size images. This will take into account the drawbacks of wavelet and effectively remove it using curvelet transform and visual quality of the image is improved. Wavelet transform of an image up to level N till different resolution is obtained. This gives various frequency bands. Figure 3 shows the procedure of combining image 1 and image 2 into single fused wavelet coefficients.

These bands obtained are then passed through curvelet transform which segments it into various additive components each of which is subband of the image. These bands are then passed through tiling operation which divides the band to overlapping tiles.



The tiles are small in dimension to transform curved lines into small straight line and overlapping is done so as to avoid the edge effects. Tiling operation is performed after subband filtering of the filter bands. Finally these overlapped tiles are passes through ridgelet transform which is a kind of 1-D wavelet transform helps in wavelet transform in Radon Domain which helps in shape and edge detection (Figure 4) band obtained by wavelet transform. Now these fused bands after curvelet transform are fused again using Inverse wavelet Transform. The Inverse Wavelet Transform fuses together all the bands and result in a full size integrated image.

Performance parameters for determining the quality of fused Image

In the present work, we have used four performance measures to evaluate the performance of the wavelet, curvelet and hybrid fusion algorithms. MRI image is taken as the reference image in the calculation of performance metric values.

A. Entropy (H)

The Entropy (H) is the measure of information content in an image. The maximum value of entropy can be produced when each gray level of the whole range has the same frequency. If entropy of fused image is higher than parent image then it indicates that the fused image contains more information.

$$H = -\sum_{g=0}^{L-1} p(g) \log_2 p(q)$$
 (5)

B. Correlation Coefficient (CC)

The correlation coefficient is the measure the closeness or similarity in small size structures between the original and the fused images. It can vary between -1 and +1. Values closer to +1 indicate that the reference and fused images are highly similar while the values closer to -1 indicate that the images are highly dissimilar.

$$CORR = \frac{2c_{rf}}{C_{r+C_f}} \tag{6}$$

Where

$$Cr = \sum_{i=1}^{M} \sum_{j=1}^{N} I_r (i, j)^2$$
 (7)

$$C_f = \sum_{j=1}^{M} \sum_{j=1}^{N} I_f(i, j)^2$$
(8)

$$C_{rf} = \sum_{i=1}^{M} \sum_{j=1}^{N} I_f(i,j) I_r(i,j)$$
(9)

C. Root Mean Square Error (RMSE)

A commonly used reference based assessment metric is the RMSE. The RMSE will measure the difference between a reference image, R, and a fused image, F, RMSE is given by the following equation

$$RMSE = \sqrt{\frac{1}{MN} \sum_{n=1}^{M} \sum_{n=1}^{N} (R(m, n) - Fm, n))^2}$$
 (10)

where R(m, n) and F(m, n) are the reference (CT or MR) and fused images, respectively, and M and N are image dimensions. Smaller the value of the RMSE, better the performance of the fusion algorithm.

D. Peak Signal to Noise Ratio (PSNR)

PSNR is the ratio between the maximum possible power of a signal and the power of corrupting noise that affects the fidelity of its representation. The PSNR of the fusion result is defined as follows

$$PSNR = 10X \log \frac{(f_{max})2}{(RMSE)2}$$
(11)

where f_{max} is the maximum gray scale value of the pixels in the fused image. Higher the value of the PSNR, better the performance of the fusion algorithm.

E. Mutual Information (MI)

Mutual information is the basic concept of measuring the statistical dependence between two random variables and the amount of information that one variable contains about the others. Mutual information here describes the similarity of the image intensity distributions of the corresponding image pair. Let A and B be two random variables with marginal probability distributions $p_A(a)$ and $p_B(B)$ and joint probability distribution $p_{AB}(a,b)$

$$I_{AB}(a,b) = \sum_{x, y} P_{AB}(a,b) \log \frac{P_{AB}(a,b)}{P_{A}(a)P_{B}(b)}$$
(12)

Considering two input images A, B and a fused image F we can calculate the amount of information that F contains about A and B according to above equation

$$I_{FA}(f,a) = \sum_{x,y} P_{FA}(f,a) \log \frac{P_{FA}(f,a)}{P_F(f)P_A(a)}$$
(13)

$$I_{FB}(f,b) = \sum_{x,y} P_{FB}(f,b) \log \frac{P_{FB}(f,b)}{P_F(f)P_B(b)}$$
(14)

Thus the mutual information is given by

$$M_F^{AB} = I_{FA}(f,a) + I_{FB}(f,b)$$
 (15)

F. Edge association

It is a measure of important visual information with the edge that is present in each pixel of an image. The visual to edge information association is well supported by HVS (Human Visual System) studies and is frequently used in compression systems and image analysis. The amount of edge information that is transferred from input images to the fused image can be obtained as

$$Q_F^{AB/F} = \frac{\sum_{x=1}^{M} \sum_{y=1}^{N} Q^{AF}(x, y) w^A(x, y) + Q^{BF}(x, y) w^B(x, y)}{\sum_{x=1}^{M} \sum_{y=1}^{N} (w^A(x, y) + w^B(x, y))}$$
(16)

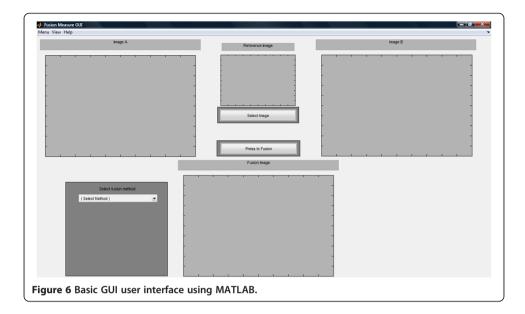
Where Q^{AF} , Q^{BF} are edge preservation values and W^{A} , W^{B} are the corresponding weights.

Results

The hybrid image fusion has been performed using CT and MRI images. The quality of image obtained by hybrid technique has been verified using various criteria such as entropy, correlation coefficient, peak signal to noise ratio and root mean square error. The original input images and their corresponding fusion results using the proposed technique are depicted in detail. Wavelet and Curvelet transform are applied on the source images and then transform coefficients obtained are obtained for five different fusion methods.

Hybrid image fusion using GUI interface of MATLAB

Figure 6 shows the GUI user interface using MATLAB. This interface is created for the fusion of CT and MRI image using wavelet transform. Image 1(a) (CT image) and Image 1(b) (MRI image) is selected using database. Press to fuse icon is selected to obtain a fused image of CT and MRI image (Figure 7). Firstly fused image is obtained using wavelet transform image fusion technique, image obtained after fusion of two images i.e. CT and MRI image using wavelet transform is as shown in Figure 8, Table 1 shows the statistics results of various fusion methods i.e. wavelet transform, curvelet transformation is applied on CT and MRI images to obtain curvelet transform image, Final image obtained after fusion of CT and MRI images using curvelet transform is as shown in Figure 9. Further wavelet and curvelet image are then fused using hybrid transformation to obtain a better and more enhanced image. Now the fused image is having all the necessary details of CT image and MRI image. The quality of hybrid image (Figure 10) obtained using wavelet fusion transform and curvelet fusion transform is then evaluated on various performance parameters.



Effect of fusion methods on entropy and root mean square error

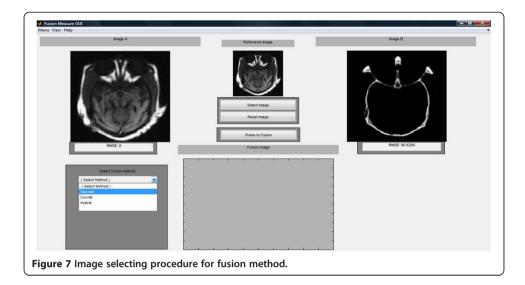
Figure 11 shows the value of entropy with respect to fusion methods for wavelet, curvelet, hybrid and other image fusion methods. The value of entropy is maximum for Hybrid transform followed by curvelet transform and select maximum. The value of image fused by hybrid transform is better than that of curvelet and wavelet transform. Since entropy is a statistical measure of randomness that can be used to characterize the texture of the input image therefore the higher the value of entropy the better the texture of the image.

Figure 12 shows the variation of Root Mean Square Error value with that of fusion methods. As the value of root mean square error decreases the quality of image increase. The value of root mean square error for Hybrid transform as well as principal component analysis is minimum. Further the root mean square value for wavelet transform in maximum in comparison to that for curvelet and hybrid transform i.e. wavelet transform does not work well in comparison to that for curvelet and hybrid transform. Among all the three types of transforms the value obtained for hybrid transform are optimum.

Effect of fusion methods on peak signal to noise ratio and correlation coefficient

Figure 13 shows the peak signal to noise value for various fusion methods. The value of peak signal to noise ratio for hybrid transforms are maximum followed by Laplace Transform. Further while considering peak signal to noise ratio for different fusion methods it has been noticed that PSNR value are more for curvelet transform and principle component analysis whereas select minimum, select maximum and simple average does not behave well with reference to PSNR values for wavelet, curvelet and hybrid transform.

Figure 14 shows variation of correlation coefficient with fusion methods for fusion methods. The value of correlation coefficient for different fusions methods are maximum for wavelet transform followed by hybrid and curvelet transforms. Also the



values are maximum for principal component analysis whereas the values for select maximum and simple average are the least.

Effect of fusion methods on mutual index and edge association

Figure 15 shows the effect of fusion methods on mutual index. The value of mutual index is higher for hybid transform followed by select minimum and curvelet transform. This

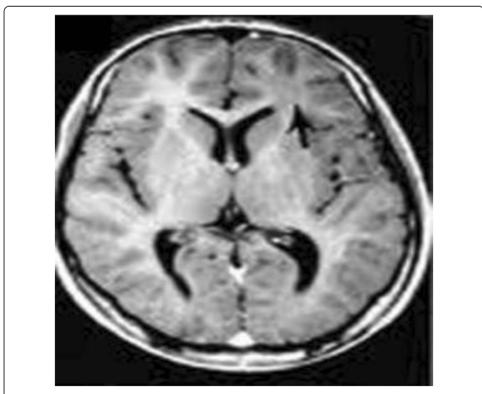


Figure 8 Image obtained after fusion of MRI and CT image using wavelet transform.

Table 1	Statistics	roculte of	Various	fucion	mothode

Fusion methods	Metrics							
	Entropy	RMSE	PSNR	сс	MI	Q ^{AB/F}		
Select maximum	6.63	4.248	29.56	0.61	5.23	0.55		
Select minimum	2.89	15.23	23.25	0.67	6.92	0.74		
Simple average	4.23	13.23	27.32	0.71	4.81	0.65		
Principle component	6.34	3.421	36.12	0.88	5.89	0.79		
Laplace transform	7.45	3.921	39.24	0.90	4.56	0.80		
Wavelet transform	7.77	3.442	29.33	0.92	6.23	0.89		
Curvelet transform	8.54	3.436	38.77	0.89	6.85	0.75		
Hybrid transform	8.81	3.316	41.91	0.85	7.44	0.91		

signifies that the information is uniformly shared between the two images and the resulting image is having better characteristics than the individual images obtained from wavelet and curvelet transforms.

Figure 16 shows the effect of fusion methods on edge association methods. The value of edge association is higher for hybrid transform followed by wavelet transform, Laplace transform and principle component method. This represents that the visual information in the pixels of hybrid fused image is more than that of the other fusion methods.

From the above analysis it has been concluded that hybrid transform works well with all the fusion methods also the value of testing parameters are optimum for hybrid transform

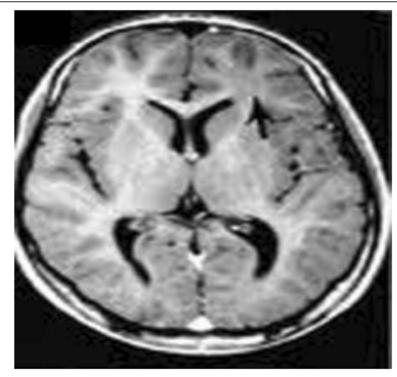


Figure 9 Image obtained after fusion of MRI and CT image using curvelet transform.

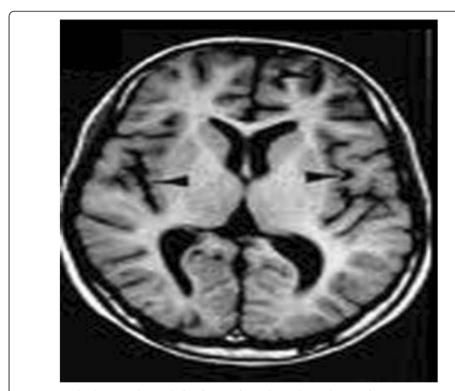
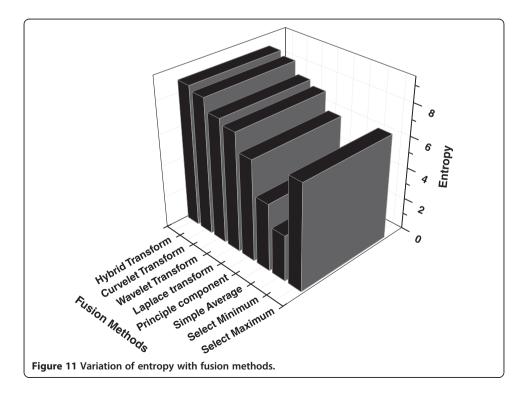
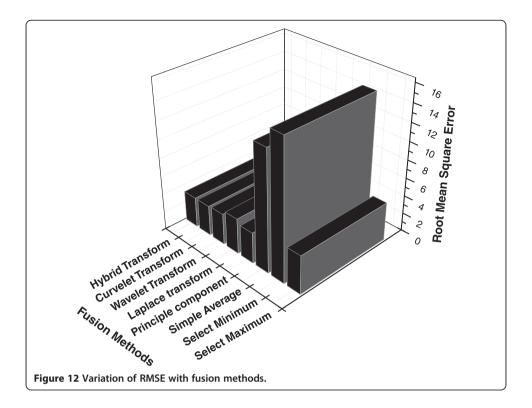
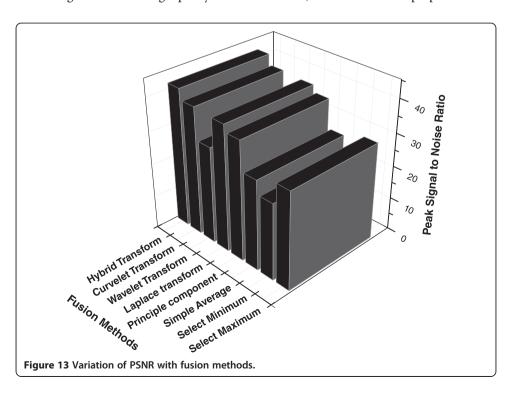


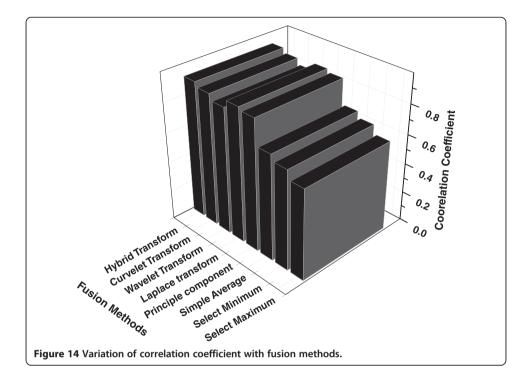
Figure 10 Hybrid image obtained after fusion of wavelet and curvelet transform.



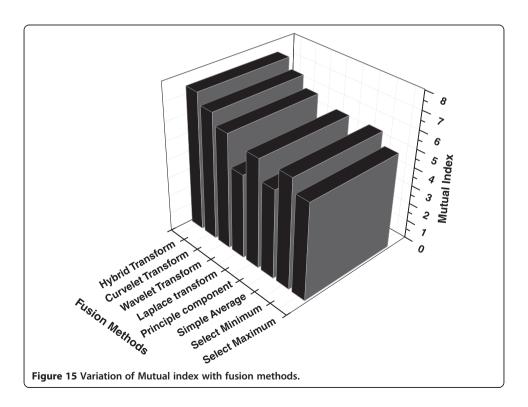


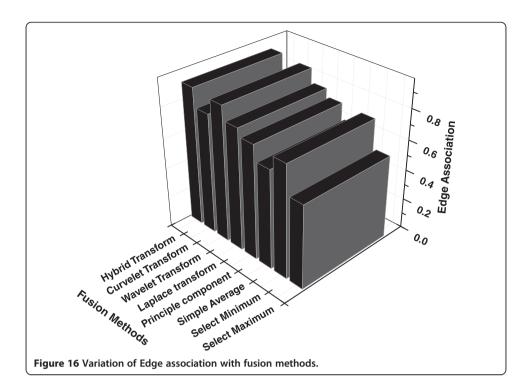
as visualization is clear and image is more intact by the combination of the two transform methods i.e. wavelet and curvelet transforms. Furthermore the proposed hybrid fusion scheme in this research work compensates all the short comings of wavelet and curvelet transform. It also removes the ringing effect and produced smooth corners and edges in the fused image. From the image quality assessment tables, it is clear that the proposed fusion





technique outperforms other methods based on performance evaluation criteria's i.e. Entropy, Correlation Coefficient, Peak signal to noise ratio, Root mean square error, Mutual index and Edge information. The fusion methods also focuses on the fact the finally obtained image is much clearer and contains more information in comparison to the other existing fusion methods.





Conclusion

In this research work, attention was drawn towards the current trend of the use of multiresolution image fusion techniques such as wavelet transform and curvelet transform. An
efficient image fusion technique has been proposed here which is formed by combining
the features of both wavelet and curvelet image fusion algorithms. In our proposed technique of image fusion we get more enhanced image and work well for edges, corners and
helps in minimization of the localized errors. The high pass filter mask enhances the
edges whereas averaging filter mask helps in removing noise by taking mean of grey values
surrounding the centre pixel of the window. The response to image fusion is found to
have higher values of Entropy, Peak signal to noise ratio, correlation coefficient, mutual
index and edge association. The root mean square error also gets reduced. Finally the
smoothness parameter should be taken relatively high value to decrease the slope of the
filter function reducing the oscillations of the filter response function in the time domain.

Thus the two different modality images are fused using the various fusion rules based on the Wavelet, Curvelet and hybrid transforms. Moreover the difference in performance for these transforms is clearly exhibited using six performance measures. It is observed that, fusion methodology based on the Curvelet transform has given curved visual details better than those given by the Wavelet fusion algorithm. The fused image obtained using hybrid transform contains more useful information than the fused image using wavelet or curvelet transform. The proposed technique compensates all the short-comings of either wavelet or curvelet transform method of fusion. Thus enabling the radiologists to locate the imperfections accurately, making the treatment easier and perfect.

From the various image quality assessment table and graphs, it has been clear that the proposed fusion technique outperforms other methods in terms of entropy, correlation coefficient, peak signal to noise ratio, root mean square error, mutal index information and edge association.

Competing interests

The authors declare that they have no competing interests.

Authors' contributions

JA carried out the studies on hybrid image fusion technique for feature enhancement using CT and MRI techniques, designed the hybrid fusion algorithm carried out simulation experiments using MATLAB coding and drafted the manuscript. SSB provided full guidance and support and designed the MATLAB framework to carry out the experiments. He also guided in drafting the manuscript for important technical content and finally approved the manuscript to be published. Both the authors read and approved the final manuscript.

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